# ASPECT OF THE ORACLE

[WRITE UP]

**Aspect Attribute: Intuition**

**Aspect Skills: Empathy**

Prescient Essence Passive Power

**Passive**

Covert Effect: +4 to Initiative Rolls and you are immune to Blindness.

Manifest Effect: You ignore the penalties from concealment, can see any invisible creatures and objects, and recognize illusions when you see them.

Premonition Covert Power

**Complex Action** (Revealing)

Target: Any being or object you are directly touching.

Effect: You enter into a brief oracular trance that lasts one round. While in this trance you receive useful visions of the past and occasionally the future. Your visions are specifically drawn to emotional events from the past and possible futures of what you are examining.

The vision is frequently symbolic and determined by the Narrator and may require some interpretation. See the Oracular Lexicon on page [XX] for details.

Special: If this power is used as part of an Extended Challenge, then the Narrator may count any accurate interpretation of the vision as 25 Impact.

Ominous Prophecy Manifest Power

**Simple Action** (Revealing, Supportive)

Target: One creature you can currently see.

Effect: Designate a skill, symbol, or specific action that you foresee the target performing within the next day. Then roll two dice and record the lower of the two. The next time that the targets attempts a roll involving your designated skill or action it uses your recorded result. The target cannot receive Expertise dice for this roll.

Willpower: You may record the higher result from the dice instead of the lower result.

Special: A creature can only be under the effects of one Ominous Prophecy at a time. If you target a creature that is already affected then you instead learn what action and result has already been determined.